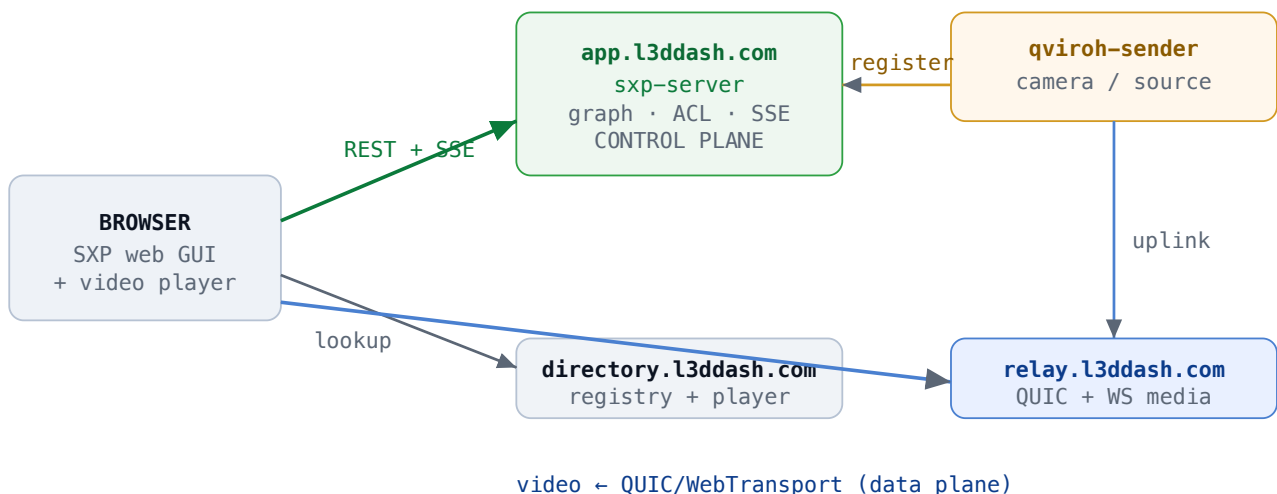


SXP app · connection graph over QUIC

Andrew Cross's `connection.h` property graph, promoted to a live HTTP + SSE Discovery Server with a web GUI — its transport seam filled by the **qviroh QUIC/WebTransport media plane** instead of WebRTC · 2026-07-05

`connection.h` describes a distributed, access-controlled **property graph** (Devices, Connections, Groups, Discovery) over an HTTP + SSE server, with a **peer-to-peer data plane behind one seam**. The header is deliberately silent on the media — video is opaque bytes. This app makes that model real and fills the seam with **QUIC**, directly demonstrating the wedge: SXP's discovery/graph model kept intact, WebRTC's ~80 Mbit/s Windows data-channel ceiling swapped for a transport built for pro bitrates.

Architecture — one control plane, one media plane, three servers



Green = SXP control plane (the property graph, over HTTP+SSE). Blue = QUIC media plane (the transport seam). The app server never touches the video bytes — exactly the header's plane split. The directory/relay are the same servers that already carry qviroh's video.

The workflow the GUI walks you through

- 1 **Register / sign in** → the server issues a token (JWT-analogue) and the browser opens one **SSE stream** = the reactive core.
- 2 **Create a Device** (a graph node). Give it a `source` to bind it to a live qviroh feed (e.g. `remote`). Its id is a deterministic `SHA-256(user:host:user:type:name)`.
- 3 **Create a Group** (an access-control list) and **add your device** to it.
- 4 **Grant a user access** to the group (paste their user id). Only members/owners may discover it — a non-member is denied `403`.
- 5 **Create a Discovery** on the group → a live, SSE-backed list of visible devices (`sources_changed` keeps it current).
- 6 **Create a Connection** between two devices. It **activates** the moment the caller can see both endpoints, emitting `connection_opened`.
- 7 **Video flows** — for an active connection to a data-capable device with a source, the GUI plays it over the **QUIC media plane**. That is the transport seam, filled.

The point in one line: every arrow above except the blue one is Andrew's header, faithfully. The blue one is where WebRTC used to be — now it's QUIC, and the video you see in the GUI proves the swap is transparent to the graph.

Run it — the hosted demo (nothing to install)

Solo (one browser tab)

Open <https://app.l3ddash.com> → Register → click ⚡ Quick demo. It creates a viewer and a camera bound to the live remote feed, connects them, and plays the video over QUIC.

Two users (two tabs / two machines)

- A** Alice registers, creates a camera device with source remote, creates group studio, and adds the camera to it.
- B** Bob registers and copies his user id to Alice.
- C** Alice pastes Bob's id into add_user_to_group, then sends Bob the group's id (📄).
- D** Bob pastes the group id into create_discovery — Alice's camera appears live. Bob creates his own viewer, connects it to the camera, and the video plays.

Run it — locally from source

```
# control-plane graph is the sxp-stub crate; the server is sxp-app
cd sxp-app
cargo run --release -- --bind 127.0.0.1:8090 \
  --media-directory https://directory.l3ddash.com \
  --media-relay https://relay.l3ddash.com
# then open http://127.0.0.1:8090

# the underlying graph model, as a narrated tour + tests:
cd sxp-stub && cargo run --example walkthrough && cargo test
```

HTTP + SSE API (what the GUI calls)

Method / path	connection.h	Does
POST /api/register	Admin::create_user	issue user id + token
POST /api/session	User::open_user	open session; start its SSE bus
GET /api/events?session=	the SSE stream	device_changed, connection_opened/closed, sources_changed, group_changed, data_receive
POST /api/device	create_device	node; id derived from name
POST /api/group	create_group	access-control list
POST /api/group/add-device · add-user	Group::add_*	grant membership (the ACL)
POST /api/discovery	create_discovery	subscribe to a group (403 if no access)
POST /api/connect	create_connect	edge; activates when both endpoints visible
POST /api/json	set_public/private_json	mutate metadata (only public rides the bus)
POST /api/data	data_send	route a payload over an active connection

SXP app · sxp-stub (graph model) + sxp-app (HTTP/SSE server + GUI) · media plane = qviroh QUIC/WebTransport · control plane on app.l3ddash.com, media plane on directory + relay.l3ddash.com · engagement context in reference/VISION-MAP.md.